



# EDJBA

## Stadium Scoring

# Team Manager

# Guidelines

## GUIDELINES TO STADIUM SCORING FOR A TEAM MANAGER

### a) ASSIGNING TEAM MEMBERS TO THE GAME

- When the referee has opened the game the following screen will be shown to select players in the game:



- If the above screen is not showing - click on 'Active Players' to bring it up



To select a player in the team click on 'Active Players'

### Selecting Players for Game

Confirm Registered Players

| Milton Mutants Men's A Grade        |                  |   |   | Eltham Saints Men's A Grade         |                   |   |   |
|-------------------------------------|------------------|---|---|-------------------------------------|-------------------|---|---|
|                                     | A                | P | P |                                     | A                 | P | P |
| <input checked="" type="checkbox"/> | Darius Best      | 0 | 0 | <input type="checkbox"/>            | Tristan Burrows   | 0 | 0 |
| <input checked="" type="checkbox"/> | Matthew Bokeron  | 0 | 0 | <input checked="" type="checkbox"/> | Luke Clayton      | 0 | 0 |
| <input checked="" type="checkbox"/> | Zac Best         | 0 | 0 | <input checked="" type="checkbox"/> | Kyle McFarlane    | 0 | 0 |
| <input checked="" type="checkbox"/> | Zac Best         | 0 | 0 | <input checked="" type="checkbox"/> | 1 Jett Finney     | 0 | 0 |
| <input type="checkbox"/>            | George Best      | 0 | 0 | <input type="checkbox"/>            | 3 Joshua McFinn   | 0 | 0 |
| <input checked="" type="checkbox"/> | Jess Bestman     | 0 | 0 | <input checked="" type="checkbox"/> | 4 Adrian Carter   | 0 | 0 |
| <input type="checkbox"/>            | Jeremiah Benymat | 0 | 0 | <input checked="" type="checkbox"/> | 6 Oliver Foll     | 0 | 0 |
| <input type="checkbox"/>            | Michael Bobby    | 0 | 0 | <input checked="" type="checkbox"/> | 7 Matthew Johnson | 0 | 0 |
| <input checked="" type="checkbox"/> | Jordan Bertrand  | 0 | 0 |                                     |                   |   |   |
| <input checked="" type="checkbox"/> | Isaac Bibes      | 0 | 0 |                                     |                   |   |   |
| <input type="checkbox"/>            | Kyle Jones       | 0 | 0 |                                     |                   |   |   |

Add new Players

Confirm

Click the box next to the player to confirm they are playing

- Please select all players who are expected to play
- Players with a tick will appear on the scoring screen
- Ensure players are not ticked if they are not playing
- Players not playing can be unselected at half time
- Note that new players added will appear on the team list in future games unless removed by the clubs.

Adding a Player not on the Team List

- You will need to do this for a New player to team or Fill in player



To add a player not listed select **'Add New Player'**



Select the team the player is being added to

Enter all player details

Once complete select **'Confirm'**

- Enter players First Name, Surname, Date Of Birth, Suburb, Postcode, Player Number and Gender

### a) ASSIGNING TEAM MEMBERS TO THE GAME (cont)

Confirm New Player?

Team: Milton Mutants Men's A Gradeber: 4

Name: JOHN SMITH

DOB: 1/01/1996 Gender: Male

Suburb: TEMPLESTOWE Code: 3106

Make Correction

Confirm and Continue      Confirm and Add Another

Once correct select '**Confirm and Continue**'

- If details are not correct click on '**Make Correction**'
- If details are correct click on '**Confirm and Continue**'
- If another player needs to be added click on '**Confirm and Add Another**'

### b) ADDING/CHANGING SINGLET NUMBERS

Stadium Scoring 20:00 GAME STATUS Pre Game

Milton Mutants Men's vs 0 vs 0 Eltham Saints Men's

Confirm Player Numbers

| Player Name     | Current Singlet | Action | Team    |
|-----------------|-----------------|--------|---------|
| Denise Best     | 10              | Change | Team(N) |
| Matthew Dickson | 25              | Change | Team(N) |
| Zac Best        | 31              | Change | Team(N) |
| Zac Best        | 5               | Change | Team(N) |
| Jess Boniman    | 7               | Change | Team(N) |
| Jordan Bernhard | 12              | Change | Team(N) |
| Isaac Bibes     | 6               | Change | Team(N) |
| JOHN SMITH      | 4               | Change | Team(N) |

Confirm

Select '**Change**' and enter Singlet number

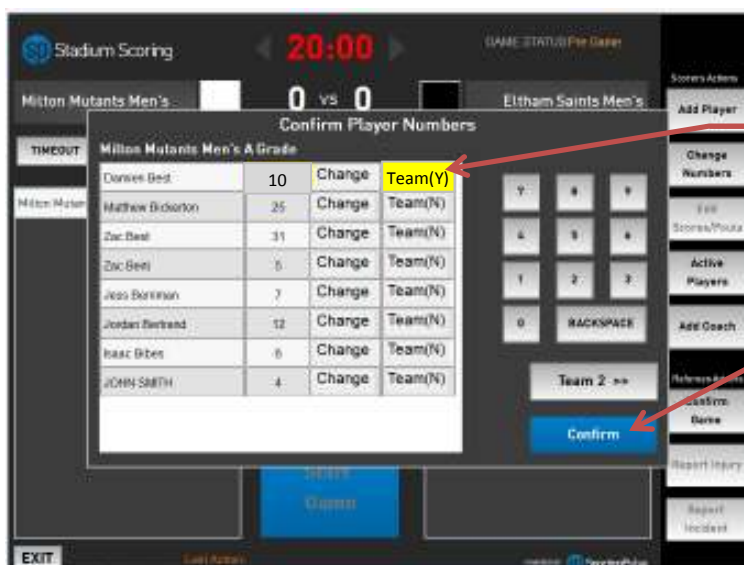
## b) ADDING/CHANGING SINGLET NUMBERS (cont)

### Temporary Singlet Number change

- If the player is wearing a loan singlet or clash singlet and you don't want the number permanently changed leave as **'Team(N)'**

### Permanent Singlet Number change

- If the players singlet number has changed permanently click to **'Team(Y)'** - this will update the singlet number for all future games



Click on **'Team(N)'** and it will change to **'Team(Y)'** to record the change as permanent

Select **'Confirm'**

- If there are 2 singlet numbers the same it will ask you to correct the singlet number and will not let you continue until there are no duplicates
- Repeat for Team 2 and click **'Confirm'**



### c) ADDING A COACH TO THE TEAM

\*\*\* Until advised otherwise we do NOT want coaches added \*\*\*

If the coach's name is already listed please select it, otherwise leave blank.  
No fines are issued if a coach's name isn't added.



#### d) ADDING PLAYERS/SINGLET NUMBERS AT ANY TIME

- You can select players from the teams (active players), add new or fill in players (add player) and change singlet numbers (change numbers) the following way

The screenshot shows the Stadium Scoring app interface. The top bar displays 'Stadium Scoring' and 'GAME STATUS: First Quarter'. The main display shows a game between Brighton Buccaneers and Hoosier Day with a score of 0 vs 0 and a time of 20:00. The interface includes a central control panel with buttons for '+1 Foul', '+2 Tech Foul', '+3 Uns. Foul', 'Undo Last', 'Disq Foul', and a large blue 'Run Clock' button. On the right side, there is a vertical 'Scores/Action' menu with several options. Three of these options are highlighted with red circles and callouts:

- Add Player:** To add a new/fill-in player to the team select 'Add Player'
- Change Numbers:** To change singlet numbers select 'Change Numbers'
- Active Players:** To select a player in the team click on 'Active Players'

The screen will now look like the example below, with all players names and numbers listed, and we are ready to commence the game.

The screenshot shows the Stadium Scoring app interface with the game in progress. The top bar displays 'Stadium Scoring' and 'GAME STATUS: First Quarter'. The main display shows a game between Milton Mutants Men's and Eltham Saints Men's with a score of 0 vs 0 and a time of 20:00. The interface includes a central control panel with buttons for '+1 Foul', '+2 Tech Foul', '+3 Uns. Foul', 'Undo Last', 'Disq Foul', and a large blue 'Run Clock' button. On the right side, there is a vertical 'Scores/Action' menu with several options. The 'Active Players' option is highlighted with a red circle. The player lists are as follows:

| PTS | FOULS | No. | No. | FOULS | PTS                 |
|-----|-------|-----|-----|-------|---------------------|
|     |       | 4   |     | 5     | Kyle McFarlane      |
|     |       | 5   |     | 6     | Oliver Fell         |
|     |       | 6   |     | 7     | Matthew Johnson     |
|     |       | 7   |     | 11    | Jett Finney         |
|     |       | 10  |     | 15    | Luke Clayton        |
|     |       | 12  |     | 43    | Adrian Carter       |
|     |       | 25  |     | C     | DREW CHAN           |
|     |       | 31  |     | T2    | Eltham Saints Men's |
|     |       | C   |     |       |                     |
|     |       | T1  |     |       |                     |



**e) SCORING THE GAME**

This is the easy part. No more boxes, lines, dots, dashes....

Just click on the player and what they have done.

For more detailed instruction refer to the full EDJBA Stadium Scoring guide

The screenshot shows the Stadium Scoring interface for a game between Milton Mutants Men's and Eltham Saints Men's. The game clock is at 09:47. The interface includes player rosters for both teams, a central control panel with buttons for '+1 Foul', '+2 Tech Foul', '+3 Uns. Foul', 'Undo Last', and 'Run Clock', and a right-hand menu with options like 'Add Player', 'Change Numbers', 'Edit Scores/Fouls', 'Active Players', 'Add Coach', 'Release Actions', 'Confirm Game', 'Report Injury', and 'Report Incident'. Red arrows point from callout boxes to specific elements: the player selection area, the '+1 Foul' button, the '+2 Tech Foul' button, and the 'Add Player' button.

Select the player who has scored or fouled

Click +1 if the player has made a foul shot and scored 1 point

Click Foul - if the player has committed a foul

Click +2 the player has scored 2 points etc